1. Object Ball Dead on the Rail (1-19.2)

5-ball frozen to cushion, cue ball at C1.
Cue ball contacts 5-ball at C2, then contacts cushion at C3. 5-ball comes to rest as shown.
No other balls are involved in the shot, neither cue ball nor 5-ball contacts any other cushion or ball.

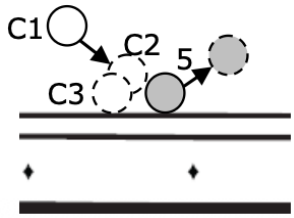

Diagram 5 – Legal Cushion Contact

2. Cue Ball Frozen to Object Ball (1-20.5)

Shooting the cue ball away from an object ball that is frozen to the cue ball does not constitute contacting that object ball.

3. Balls in Motion (1-26)

It is a foul if you shoot while any ball on the table is in motion. A spinning ball is in motion.

4. Simultaneous Contact (1-19.1 / AR 1-19.5)

It is a legal shot if the cue ball simultaneously 1) contacts a cushion and an object ball frozen to that cushion; 2) contacts a legal and an illegal object ball.

5. Disturbed Balls (1-33)

It is not a foul if you accidentally touch or move a single stationary object ball with any part of your body, clothing or equipment, unless the disturbed ball has an effect on the outcome of the shot.

If a disturbed ball has no effect on the outcome of the shot, your opponent has the option, before the next shot, to a) leave the disturbed ball where it came to rest; or b) restore it to its original position; or c) let you restore it to its original position.

If a single disturbed ball falls into a pocket with no effect on the outcome of a shot, your opponent has the option of restoring the ball or leaving it in the pocket (the 8-ball must be restored). If the 8-ball is disturbed and falls into a pocket when there is an effect on the outcome of the shot, it is loss of game.

It is a foul if: a) you disturb the cue ball; b) you disturb more than one object ball; c) a disturbed ball contacts any other ball; d) you disturb a ball that is in motion; e) the cue ball or another ball crosses the original position of the disturbed ball. If the 8-ball is disturbed in conjunction with a violation of (a) through (d) and falls into a pocket, it is loss of game.